

## **COURSE UNIT DESCRIPTION**

Co		Course unit code						
Problem-based project				ITPBL2				
Lecturers Department				where the course unit is delivered				
Coordinator: Linas Būtėnas		Departr	nent of Co	omputer Science II				
	Faculty of	f Mathema	tics and Informatics					
Other lecturers: lecturers of the depart	Vilnius University							
Cycle Type of the course unit								
First	Compulsory in the branch							
Mode of delivery	Semester or period when the course		La	anguage of instruction				
	unit is d	elivered						
Individual work combined with	4th semester		I	ithuanian and English				
lectures and seminars								

Prerequisites

Number of ECTS credits allocated	Student's workload	Contact hours	Individual work
15	400	80	320

Purpose of the course unit: programme competences to be developed					
Generic competences to be developed					
• Ability to apply knowledge in practical situations ( <i>BK1</i> )					
• Knowledge and understanding of the subject area and understanding of the profession (BK2)					
• Ability for abstract thinking, processing and analysing information (BK3)					
• Ability to resolve problems ( <i>BK4</i> )					
• Ability to use information and communications technologies ( <i>BK5</i> )					
• Ability to plan and manage tasks ( <i>BK6</i> )					
Subject-specific competences to be developed					
• Ability to apply general methods of the program design, make and analyse software requirements (DK1)					
• Ability to analyse the algorithmic process of the task based on the general properties of the algorithm (DK2)					
• Ability to develop the software project (or IT service) and to write its specification (DK3)					
• Ability to do program and IT service testing and debugging ( <i>DK4</i> )					
• Ability to apply project management principles ( <i>DK6</i> )					
• Ability to build conceptual and physical data models based on information management and data modelling principles ( <i>DK9</i> )					

Learning outcomes of the course unit	Teaching and learning methods	Assessment methods
Ability to understand the essence of the problem, to		Project report;
distinguish and analyse the requirements and restrictions,	Inclusive lecture; discussions;	presentations in the
to find the existing solutions and to organize them, to	project group work; individual	seminars and participation
foresee the possible solutions or the use of the existing	studies of the literature;	in the debates; project
solutions; ability to solve problems by applying	consultations; concept maps.	defence; submission of
knowledge in practice.		project parts
Ability to present ideas, explain problems and their	Lab work; preparation of the	Project report;

solutions fluently, clearly, and in detail in written or in oral form.	project report and the slides; participation in the seminars (presentations and debates); discussions.	presentations in the seminars and participation in the debates; project defence
Ability to work in a group, participate in planning of the group activities, take responsibility for group work, show the initiative to distribute group tasks; ability to carry out individual or group tasks on time; knowledge of the main principles of project management; ability to use version control systems.	Project work; consultations.	Group work; plans of group activities
Ability to implement the programming part of the project in the programming language(s) chosen by the group, ability to generalize the interface of own or used software and dependencies on other hardware or software; ability to write user manuals.	Project work (programming part); lab tasks; preparation of the project report (user manuals); case study.	Project report and project programming part; project defence; project parts
Ability to present the algorithmic solutions in pseudo- code or in schemas, to explain them, and to evaluate their correspondence to the programming part.	Peer review; preparation of the project report.	Submitted project parts; project report
Ability to foresee test cases of own software, to define and implement them.	Workshop; implementation of the programming part of the project; case study.	Submitted project parts; project report; project defence
Ability to choose the suitable data model, ability to apply standard data structures.	Solving practical lab exercises; inclusive lecture; case study; preparation of the project report (design part);	Project report and the programming part; presentations in the seminars and participation in the debates

	Individual work: time and assignments							
Course content: breakdown of the topics	Lectures	Tutorials	Seminars	Laboratory work (LW)	Consultation during LW	Contact hours	Individual work	Assignments
1. Introduction to the module? Project			4			4		
market, group formation.								
2. Human-computer interaction			9			9	18	Analysis of the presented task.
3. Project testing and evaluation			4	4		8	32	Analysis of the problem and sources.
4. Project presentation (in written and orally)			16			16	48	Choosing the strategy for the solution
5. Project implementation		31				31	202	Work planning.
Preparation for the exam and exam		4				4	20	
Exam						8		
Total	0		33	4		80	320	

Assessment strategy	Weigh t %	Deadline		Assessment criteria
Individual tasks	10	End of semester	the	Each student prepares two individual tasks: peer-review and testing of the other group project. Students must distinguish advantages and disadvantages of projects, argument the missing principles, etc.
Written reports	10	During semester	the	Student groups submit separate parts of the project and plans of group activities (2). The group either passes or

			not passes.
Participation in seminars	10	During the semester	Students participate in the seminars by presenting group work (5%) and participating in the debates (5%) about other students' projects and asking questions. Each student is evaluated individually – each time the group delegates the representative. Also, each group delegates the representatives to the seminar: they are active listeners and evaluators.
Project report and programming part	50	End of the semester	Each student group submits the project report with the programming part before the strict deadline. The evaluation criteria are: 1) form and fluency of the report, included necessary parts (15); 2) the organization of the related work and correct citation/references (10%); the complexity, clearness, practical part, and significance of the problem solution (25).
Project defence (exam)	20	Exam session	The group present the project using slides. Each student is presents a part of the project and is evaluated individually: clear and fluent presentation (10%) and ability to answer the questions (10%).

Author	Publis	Title	Issue No or	Publishing house
	ning		volume	or internet site
	year			
Required reading				
A. Brilingaitė	2012	Problem-Based Project. Study		
_		Guide		
Coursera	2015	Human-Computer Design: an		
		Introduction		
Optional reading				