



## COURSE UNIT DESCRIPTION

| Course unit title                        | Course unit code |
|--|------------------|
| Signal and Image Analysis and Processing | IVSA7114         |

| Lecturer(s)  | Department where the course unit is delivered   |
|--|---|
| Coordinators: prof. Algimantas Juozapavicius, dr. Tadas Meškauskas | Department of Computer Science II<br>Faculty of Mathematics and Informatics<br>Vilnius University |

| Cycle  | Type of the course unit |
|--------|-------------------------|
| Second | Compulsory              |

| Mode of delivery | Semester or period when the course unit is delivered | Language of instruction |
|------------------|--|-------------------------|
| Auditorium       | 2 <sup>nd</sup> semester                             | Lithuanian/English      |

| Prerequisites   |
|---|
| Good skills in programming are required, the calculus courses should be taken |

| Number of ECTS credits allocated | Student's workload | Contact hours | Individual work |
|----------------------------------|--------------------|---------------|-----------------|
| 6                                | 160                | 64            | 96              |

| Purpose of the course unit: programme competences to be developed (in short)   |
|--|
| <p><b>Generic competences to be developed:</b> behave according to ethical principles while applying contributions (results and conclusions) of others, ability to adapt oneself to the real or simulated situation, identify problems, distinguish possible solutions, solve problems in a creative and qualitative manner by applying knowledge in practice.</p> <p><b>Subject-specific competences to be developed:</b> ability to search, analyze, process, and evaluate related information, select reliable sources, especially in signal processing and medical imaging, ability to implement, modify and apply digital signal and images processing, train specialists with competences of the signal and image processing, medical imaging.</p> |

| Learning outcomes of the course unit   | Teaching and learning methods  | Assessment methods |
|--|--|--------------------|
| Knowledge of basic digital signal and image processing   | Lecture (involving, problem-based)   | Examination        |
| Ability to analyse, compare and evaluate digital signal and image processing methods and to select an optimal option               | Lecture (involving, problem-based)   | Examination        |
| Ability to use digital signal and image for specific tasks, especially for medical image processing to understand the alternatives | Project consists of the follow-up tasks; individual analysis of technical literature, consultation | Homework           |
| Ability to find information and learn autonomously, ability to critically analyse signal and image techniques and methods          | Project consists of the follow-up tasks; individual analysis of technical                          | Homework           |

|  |            |  |
|--|------------|--|
|  | literature |  |
|--|------------|--|

| Course content: breakdown of the topics  | Individual work: time and assignments |           |          |                 |                           |               |                 | Assignments   |
|--|---------------------------------------|-----------|----------|-----------------|---------------------------|---------------|-----------------|---|
|  | Lectures                              | Tutorials | Seminars | Laboratory work | Internship/work placement | Contact hours | Individual work |   |
| 1. Origin and classifications of signals, analog and digital signals   | 2                                     |           |          | 2               |                           | 4             | 6               | Working with the literature, designing and constructing theoretical algorithms, evaluating their complexity, designing and programming algorithms, assigned at laboratory works |
| 2. Signal averaging, signal noise reduction  | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 3. Recurrence plots of a signal  | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 4. Correlation integral and correlation dimension  | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 5. Correlation and autocorrelation of signals  | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 6. Decomposition of a signal, Fourier series   | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 7. Fast Fourier transform, Fourier filter  | 4                                     |           |          | 4               |                           | 8             | 12              |   |
| 8. 2D and 3D image definition, attributes, sources, shades, shading  | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 9. Linear filters, Fourier transforms, sampling and aliasing, filters as templates, scale and image pyramid  | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 10. Gaussian noise, derivatives, smoothing filters, Laplacian, Canny and gradient edge detectors   | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 11. Texture, representing texture, filter banks, Laplacian pyramid, statistical outputs, oriented pyramids, Gabor filters, synthesizing textures for rendering | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 12. Segmentation, segmentation by clustering, grouping and Gestalt, edge detection, K-means, APDF and decision-tree algorithms, graph-theoretical clustering   | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 13. Fitting models, regular curves, Hough transform, parametric and implicit curves, probabilistic inference problem, M-estimators                             | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 14. Probabilistic segmentation and fitting, missing data problem, EM-algorithms in practice, model selection, principal curves                                 | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| 15. Tracking with linear dynamic models, abstract inference problem, Kalman filtering, data associations, tracking in 2D and 3D spaces                         | 2                                     |           |          | 2               |                           | 4             | 6               |   |
| <b>Total</b>   | <b>32</b>                             |           |          | <b>32</b>       |                           | <b>64</b>     | <b>96</b>       |   |

| Assessment strategy | Weight % | Deadline   | Assessment criteria   |
|---------------------|----------|------------|---|
| Laboratory works    | 50%      | May        | Laboratory work is formulated as a project, students have to develop and implement system, including signals and images |
| Colloquium          | 20%      | March, May | There are two colloquiums, each evaluated up to 1 point, there are 5-10 questions, reflecting theory and practice       |
| Examination         | 30%      | June       | Exam is evaluated up to 3 points, there are 7-10 questions, mostly of theoretical kind                                  |

| Author | Publis | Title | Issue No or | Publishing house |
|--------|--------|-------|-------------|------------------|
|--------|--------|-------|-------------|------------------|

|   | hing<br>year |  | volume | or Internet site           |
|---|--------------|--|--------|----------------------------|
| <b>Required reading</b>   |              |  |        |                            |
| David A. Forsyth, Jean Ponce  | 2003         | Computer Vision, a modern approach                                     |        | Prentice Hall              |
| Richard G. Lyons  | 2011         | Understanding Digital Signal Processing (3rd Edition)                  |        | Prentice Hall              |
| John C. Russ  | 1998         | The Image Processing Handbook  |        | CRC Press                  |
| <b>Optional reading</b>   |              |  |        |                            |
| William H. Press, Saul A. Teukolsky, William T. Vetterling, Brian P. Flannery | 2003         | Numerical Recipes: The Art of Scientific Computing (3rd Edition)       |        | Cambridge University Press |
| Bernd Jaehne, Horst Haussecker  | 2000         | Computer Vision and Applications. Guide for students and practitioners |        | Academic Press             |